



**-2024 Redding Gun Club Spring Trap League Rules  
April 4th to June 20th, 2024**

**FEES** Teams will consist of a minimum of 5 shooters and a maximum of 7 shooters. Spring League runs 12 weeks. Member fees are \$204 or \$17 per week. Non-members participating in the Spring League are required to watch the Trap Safety video and review and sign the LETTER OF UNDERSTANDING prior to shooting their first league-night score. Non-member fees are \$204 or \$17 per week. Plus \$5 one-time fee for lead mitigation. **FEES MUST BE PAID PRIOR TO SHOOTING FOR SCORE. Participants that pay the full amount the first night will receive 5-Gun Giveaway raffle tickets. Those individuals who pay weekly will only receive 1 Gun Giveaway raffle ticket.**

**CLASSIFICATION** On the first league night, teams will shoot one 16-yard round. On the last league night, teams will shoot one handicap round at their earned yardage. All teams will then shoot one 16 yard and one handicap from the 23 yards for the next three weeks to determine the team's class and handicap positioning: AA at 25 yards; A at 24 yards, B at 23 yards, and C at 22 yards. Classification is based on the team's best five 16 yard and 23-yard score total. **NO STEEL SHOT!** Shotgun shells will be available only on shoot days for league participants shooting for score. There will be a 50-shell limit per shooter.

**NO ALCOHOL** Shooters may not consume alcohol before or during league shoots. Tailgating is allowed after a team finishes its shoot.

**SHOOT ORDER**- The 2<sup>nd</sup>, 3<sup>rd</sup>, and 4<sup>th</sup> week's handicaps will be shot at 23 yards. When shooting ahead the following weeks, the shooter will shoot from the team's classified handicap yardage. Double-check the yardage before you shoot for score! Shooters may shoot ahead of any league night. Make-up is allowed for team score only if shot during the current shoot week (Monday-Sunday). Makeups shot after that week will only count for individual scores.

**STATIONS** Team score sheets will be at the club house prior to shoot. Trap league will be held on Wednesdays and Thursdays, beginning at 4pm. Sundays will also be open as a designated shoot day, for make ups or shooting ahead. Teams will shoot at their trap station of choice. The squad leader or designee, in the presence of the scorer, is to initial acceptance of the scores immediately following the completion of the handicap round.

**LINE-UP PROCEDURE** Use the ticket clips on the shooting stands to get your team in line to shoot. The first team up will securely attach its score sheet to clip #1 (fold in half with the team's name showing). The second team up will attach its score sheet to clip #2 and so on. If the ahead team is not ready to shoot, the next team below them that is ready to shoot can move ahead and shoot. All the teams behind the squad that are ready to shoot will move up one position on the board. Questions? Ask trap help **before** you go to the line.

**RAFFLE** During Spring League, three or more long guns, (depending on the number of teams) will be provided to raffle winners. As previously mentioned in the Fees section, those individuals who pay the full amount the first night will receive 5 gun giveaway raffle tickets, while those who pay weekly will only receive 1 gun giveaway raffle ticket. Only these tickets will be utilized for the raffle. No longer will green targets be thrown to generate more gun giveaway raffle tickets. **You must be present on June 20<sup>th</sup> at the spring league banquet to win any raffle prizes.**

**TROPHIES** Trophies will be awarded to High Overall and 1<sup>st</sup> place teams for each class.

**SPEEDING** Shooters will adhere to 15 MPH while traveling on the paved road. Neighbors have complained to club of excessive speed. **SPEEDING WILL NOT BE TOLERATED!**

**REMOVAL OF SPENT SHELLS** All expended shells must be removed off the range by the shooter. Each squad leader will ensure that his/her team members are in compliance with aforementioned Trap League Rules.