



2023 Redding Gun Club Spring Trap League Rules April 5th^t to June 22nd, 2023

FEES Teams will consist of a minimum of 5 shooters and a maximum of 7 shooters. Spring League runs 12 weeks. Members and non-member fees are \$165 or \$15 per week. Non-members participating in the Spring League are required to watch the Trap Safety video and review and sign the LETTER OF UNDERSTANDING prior to shooting their first league-night score. Non-members are required to pay a one-time \$5 fee for lead mitigation. **FEES MUST BE PAID PRIOR TO SHOOTING FOR SCORE. Participants that pay the full amount the first night will receive 5-Gun Giveaway raffle tickets.**

CLASSIFICATION On the first league night, teams will shoot one 16-yard round. On the last league night, teams will shoot one handicap round at their earned yardage. All teams will then shoot one 16 yard and one handicap from the 23 yards for the next three weeks to determine the team's class and handicap: AA at 27 yards; A at 25 yards, B at 23 yards, and C at 22 yards. Classification is based on the team's best four 16 yard and 23-yard score total. **NO STEEL SHOT!** Shotgun shells will be available only on shoot days for league participants shooting for score. There will be a 50-shell limit per shooter.

SHOOT ORDER- The 2nd, 3rd, and 4th week's handicaps will be shot at 23 yards. When shooting ahead the following weeks, the shooter will shoot from the team's classified handicap yardage. Double-check the yardage before you shoot for score!

STATIONS Team score sheets will be at the club house prior to the shoot. Trap League will be held on Thursday with overflow on Wednesday. Due to past years weather events, Sundays will be open as designated shoot day. The squad leader or designee, in the presence of the scorer, is to initial acceptance of the scores immediately following the completion of the handicap round. Shooters may shoot ahead of any league night. Make-up is allowed for team score only if shot during the current shoot week (Monday-Sunday). Makeups after that shoot week will only count for individual scores.

LINE-UP PROCEDURE Use the ticket clips on the shooting stands to get your team in line to shoot. The first team up will securely attach it's score sheet to clip #1 (fold in half with the team's name showing). The second team up will attach it's score sheet to clip #2 and so on. If the ahead team is not ready to shoot, the next team below them that is ready to shoot can move ahead and shoot. All the teams behind the squad that is ready to shoot will move up one position on the board. Questions? Ask trap help **before** you go to the line.

RAFFLE During Spring League, three or more firearms (depending on the number of teams), as well as other prizes, will be provided to raffle winners. Each shooter participating in Spring League will have a raffle ticket placed in a secure draw container. Each week tickets will be added when the shooter breaks a random green target released by the trap machine. These targets will also be counted towards the shooters score. The scorer will highlight and initial on the score sheet for each green target broken. **You must be present on June 22nd to win any raffle prizes.**

TROPHIES Trophies will be awarded to High Overall and 1st place teams for each class.

SPEEDING Shooters will adhere to 15 MPH while traveling on the paved road. Neighbors have complained to club of excessive speed. **Speed limit on the range is 5 MPH. SPEEDING WILL NOT BE TOLERATED!**

REMOVAL OF SPENT SHELLS All expended shells must be removed off the range by the shooter. Each squad leader will ensure that his/her team members are in compliance with aforementioned Trap League Rules.

NO ALCOHOL Shooters may not consume alcohol before or during league shoots. Tailgating is allowed after a team finishes it's shoot.